
























Mode Name	Offset		
x-tilt (FPM)	<input type="text" value="0"/>		
y-tilt (FPM)	<input type="text" value="0"/>		
x-tilt (DM)	<input type="text" value="0"/>		
y-tilt (DM)	<input type="text" value="0"/>		
defocus	<input type="text" value="0"/>		
astigmatism	<input type="text" value="0"/>		
astigmatism	<input type="text" value="0"/>		
coma	<input type="text" value="0"/>		
coma	<input type="text" value="0"/>		
trifoil	<input type="text" value="0"/>		
trifoil	<input type="text" value="0"/>		
spherical ab.	<input type="text" value="0"/>		

save offsets